

AirSick

SHOOT 'EM UP

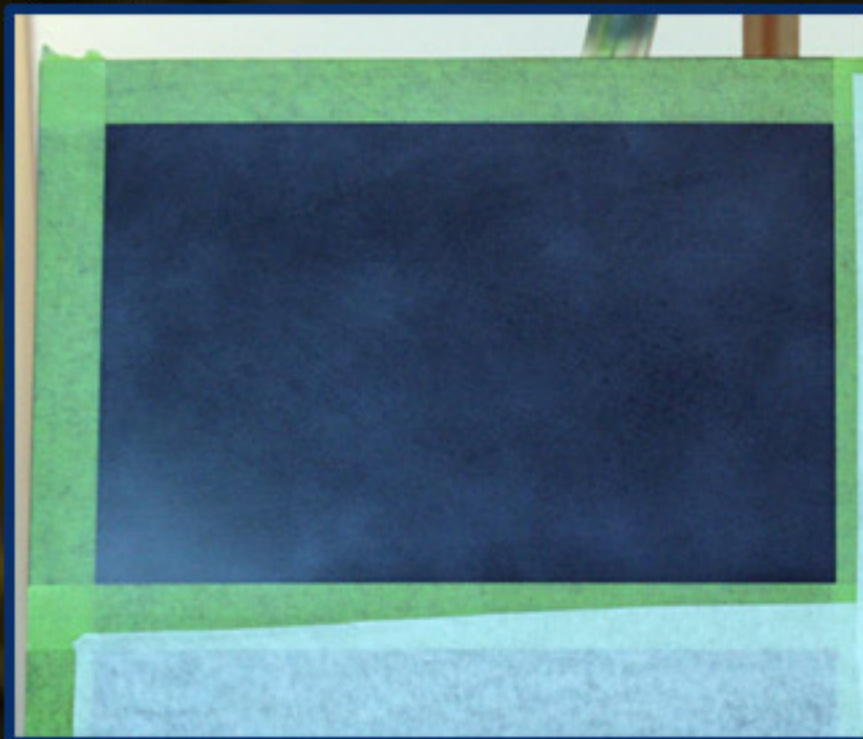
BULLET HOLE EFFECTS - LETS GET BLASTED



STEP 1

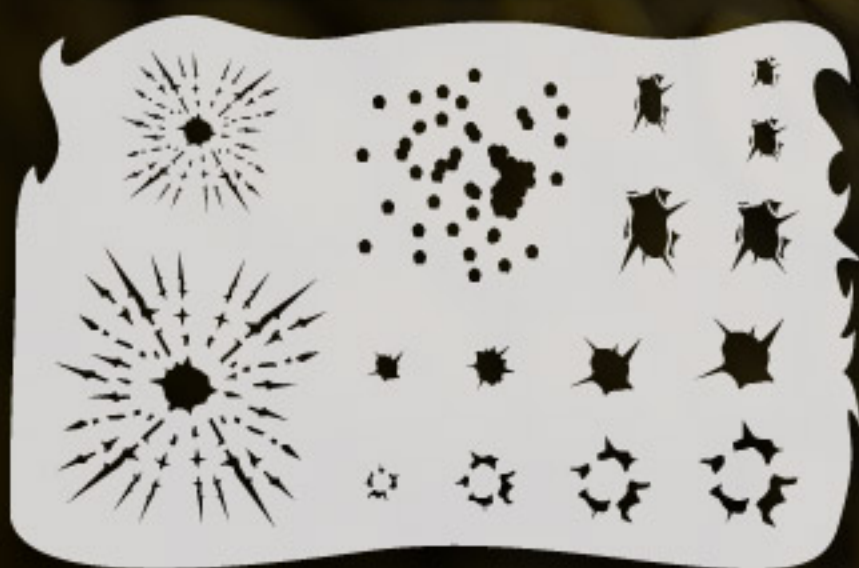


STEP 2



Are you ready to do some damage? We have 2 different stencils that you can use to follow along with this tutorial. The Blast Master and Shoot 'em Up! Lets get started. As usual we start with a black prepped panel that we have masked off for later projects. To give ourselves a base we lightly spray some white onto our panel. You don't need to do this if you are adding bullets to an already painted surface.

"The Blast Master"



"Shoot 'em Up"



STEP 3



This is the first shape that we are going to use. This is the actual hole that the bullet would have made passing through the surface. There are several sizes to use depending on the project you are painting. Pick the one that works the best for you. We tape off the surrounding holes to prevent over spray from passing through the stencil.

STEP 4

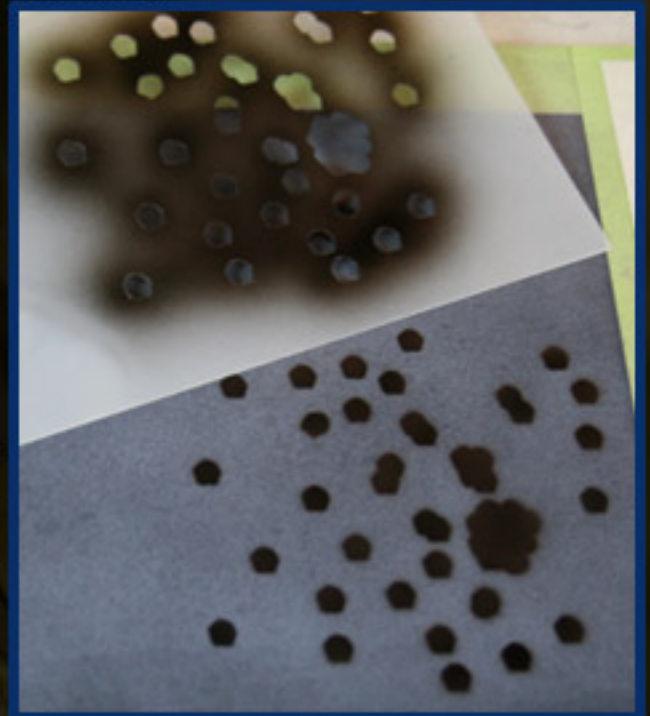


Using black, we shoot our first bullet hole. It doesn't look like much now, kinda flat and boring, but wait there's more! While we still have black in the gun we are going to spray the shotgun pattern as well as some other bullet holes of various sizes. You can see the shotgun pattern being sprayed and the results in steps 5-6. We actually use the shotgun holes on other projects to add some light texture patterns. These stencils really have unlimited potential. In step 7 you can see the whole panel with the bullet holes. These holes are going to serve as the base layer for us to manipulate and create some very realistic bullet damage in our panel. However it's still kinda boring, but that's where the next shapes in our stencils come in handy.

STEP 5



STEP 6



STEP 7



STEP 7



For our next step, this is the shape that we will be using. This is going to help us create the metal torn back from the hole. We need to make sure that we use the same size shape as the first hole that we sprayed, otherwise they won't line up. Ok see the breaks in this shape? The black lines of the previous shape should pass through these areas. We use white on this step of the project. You can see the results of how this should look in steps 8-10 below. It doesn't have to be exact but it helps the illusion.

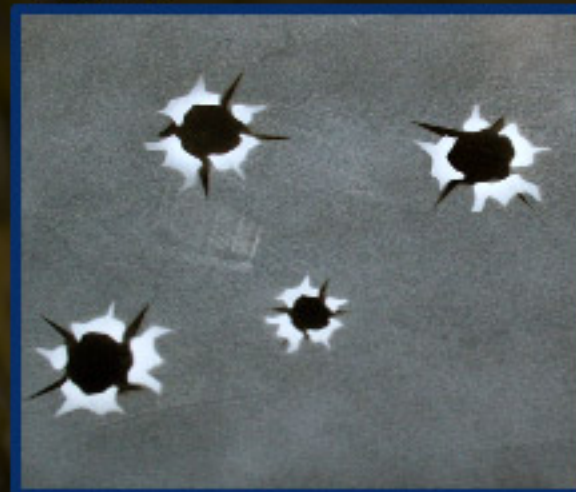
STEP 8



STEP 9



STEP 10



So now we have the hole from the bullet and the torn back metal, but it still looks flat and boring. This is where your trigger skills come into play. Using a reduced black we lightly spray in shadows on the inside of the white area we just painted. You will want to stay in the center and not get too far into the white. You can see this happening in step 11. After shading the inside of our torn metal on the rest of our bullet holes, it's time to really make them pop off the page. Still using black, we VERY lightly spray on the bottom side of the torn back pieces to create a drop shadow. Notice the difference from step 10 to 12.

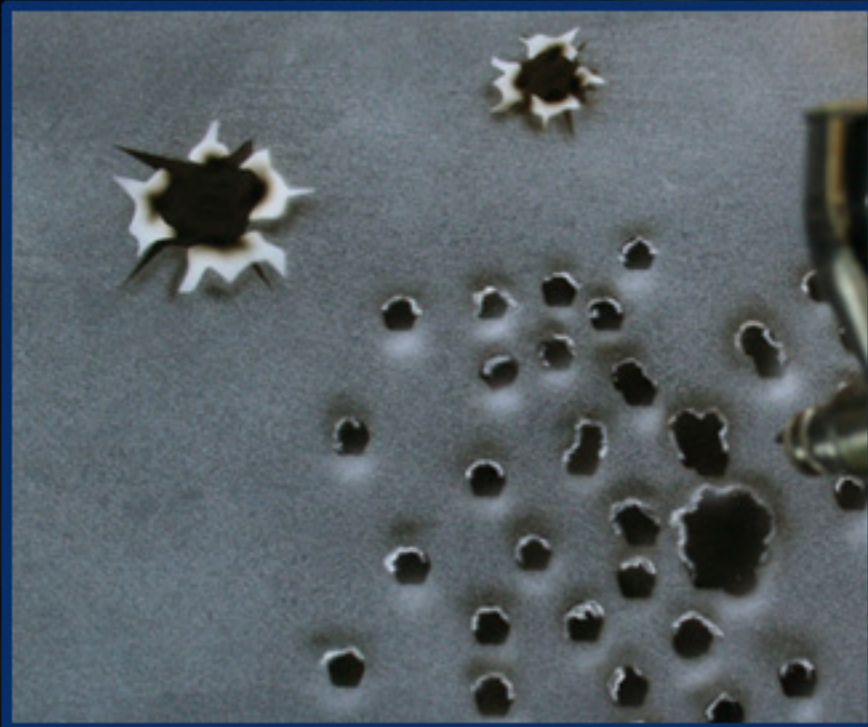
STEP 11



STEP 12



STEP 13



Now its time to start detailing the shotgun pattern. Using white, we lightly spray small faint white dots under each of the holes. Then using black we lightly spray small faint black dots on the top. This makes the holes look like they bent as the shot passed through the surface. Notice how many times we say "lightly" in these tutorials. Its a good practice to go in layers lighter than you think. You can always add more paint later. Once its on there, its not coming off.

STEP 14



Now we are going to add a little smoke to our battle scars. Using white again we use soft smooth strokes, just two or three should do the trick. We just want little wisps of smoke. Well the smoke looks good but it needs a little more to really give it some dimension. On to step 15!

STEP 15



Here we are using black to add shadows for the smoke. Doing the same thing that we did in the last step. Light soft and smooth strokes just off to the side of the smoke. Try to mimic the same stokes you used earlier to make it match up.

STEP 16

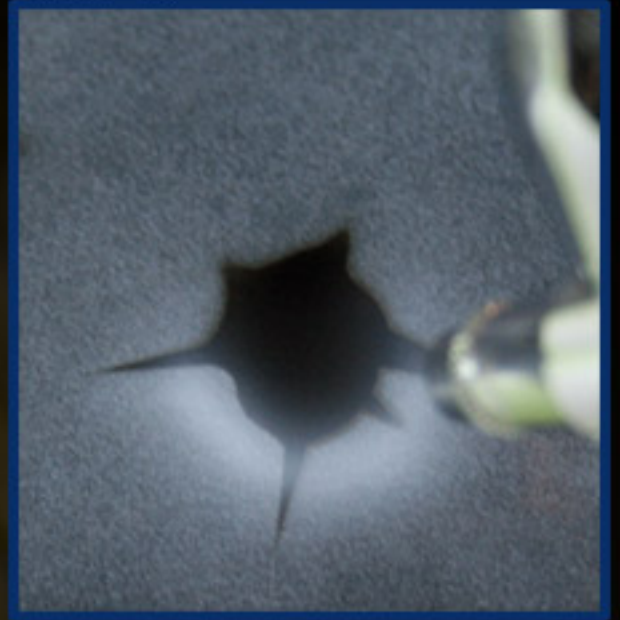


You can see how the light shadow of the smoke helps with illusion that this is a real bullet hole and the smoke is actually there, streaming out of the damaged panel. Play around with this technique, you may come up with some great ideas!

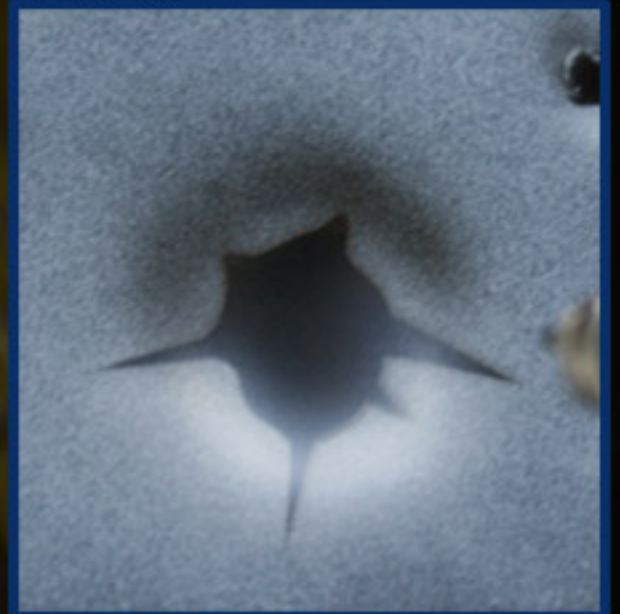
STEP 17



STEP 18



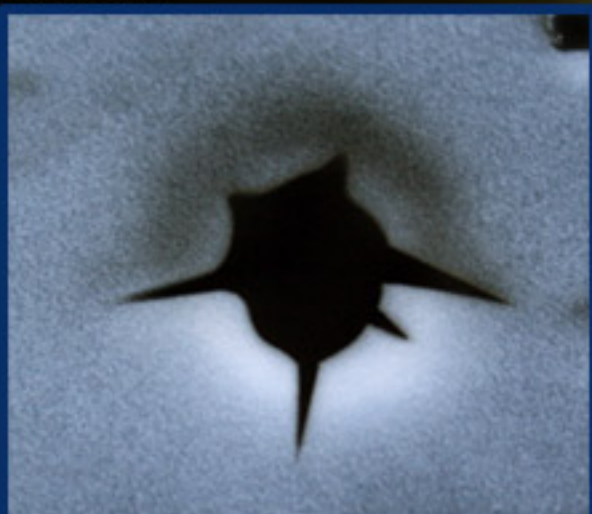
STEP 19



Lets do one more bullet hole. This one is a little different and quicker. Using the first shape that we started with, we spray it black. In step 18 we add a small round highlight to the bottom of the hole. In step 19 we add a similar shadow on top. And to clean up the over spay in the hole we place our stencil over the hole and spray it black again. You can see the final result below.

We hope that you enjoyed following along. Now get out there and shoot some stuff up! Not literally of course, we wouldn't want you to end up in jail. Just go paint something instead!

STEP 20



FINAL



**PRINTER
FRIENDLY**



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BULLET HOLE EFFECTS - LETS GET BLASTED



STEP 1

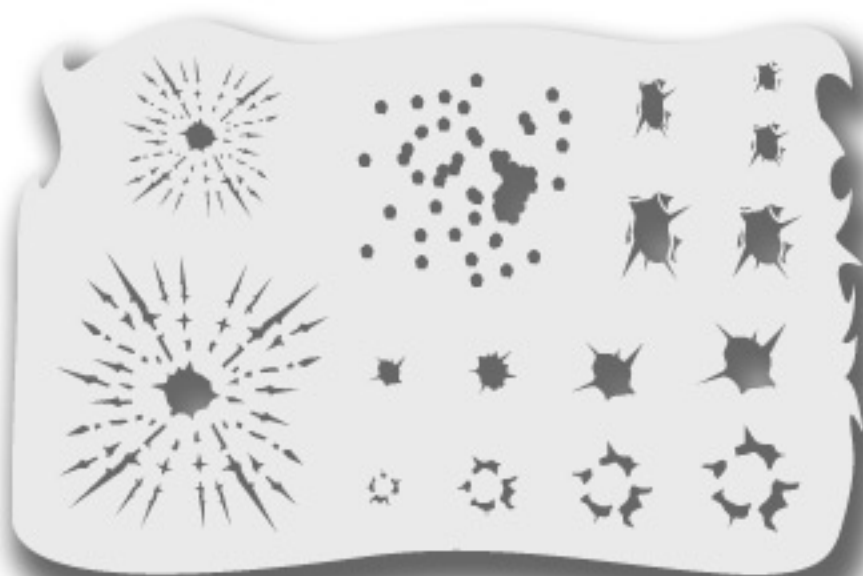


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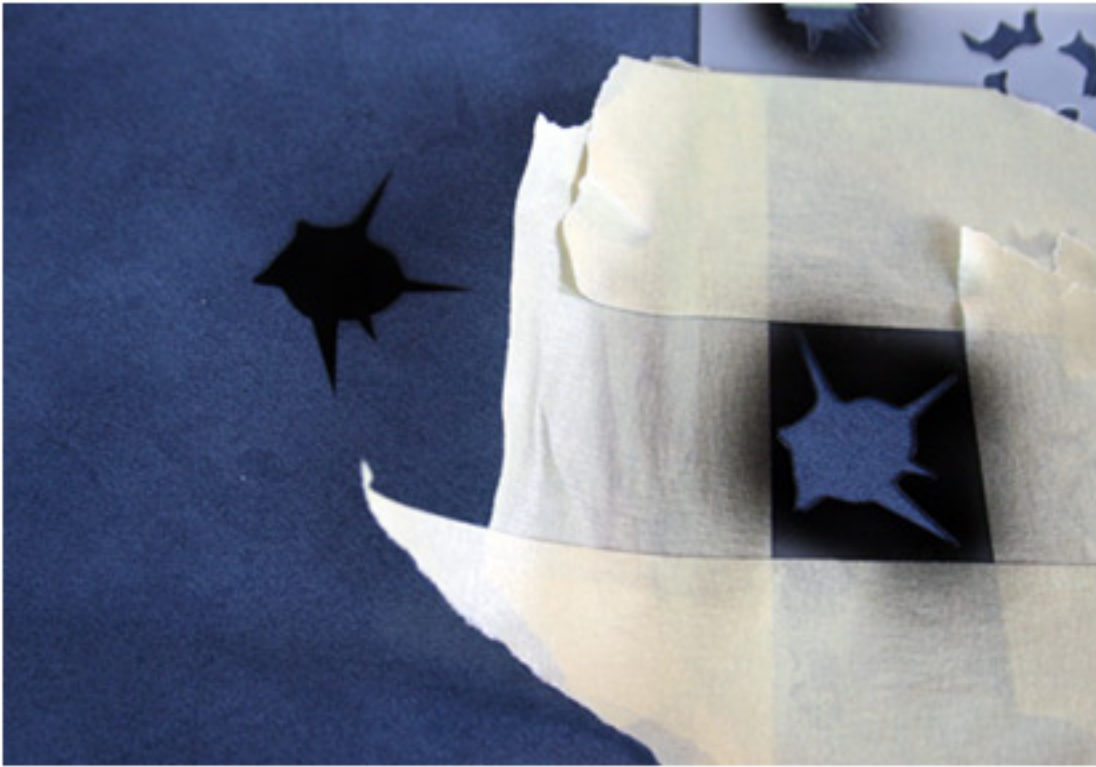


STEP 3



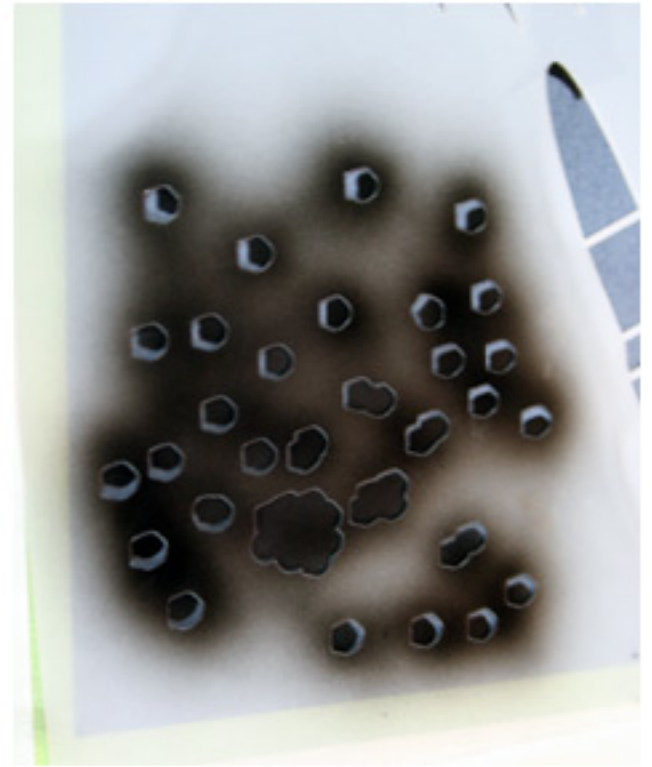
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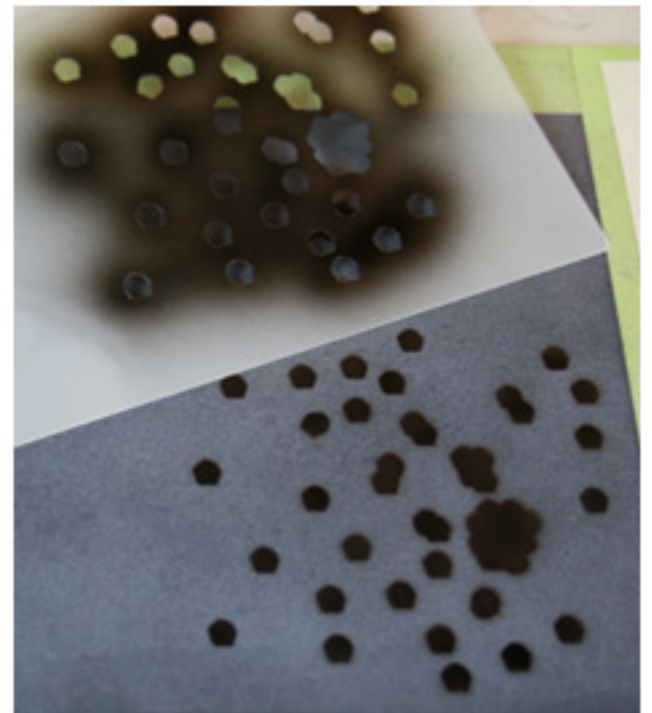


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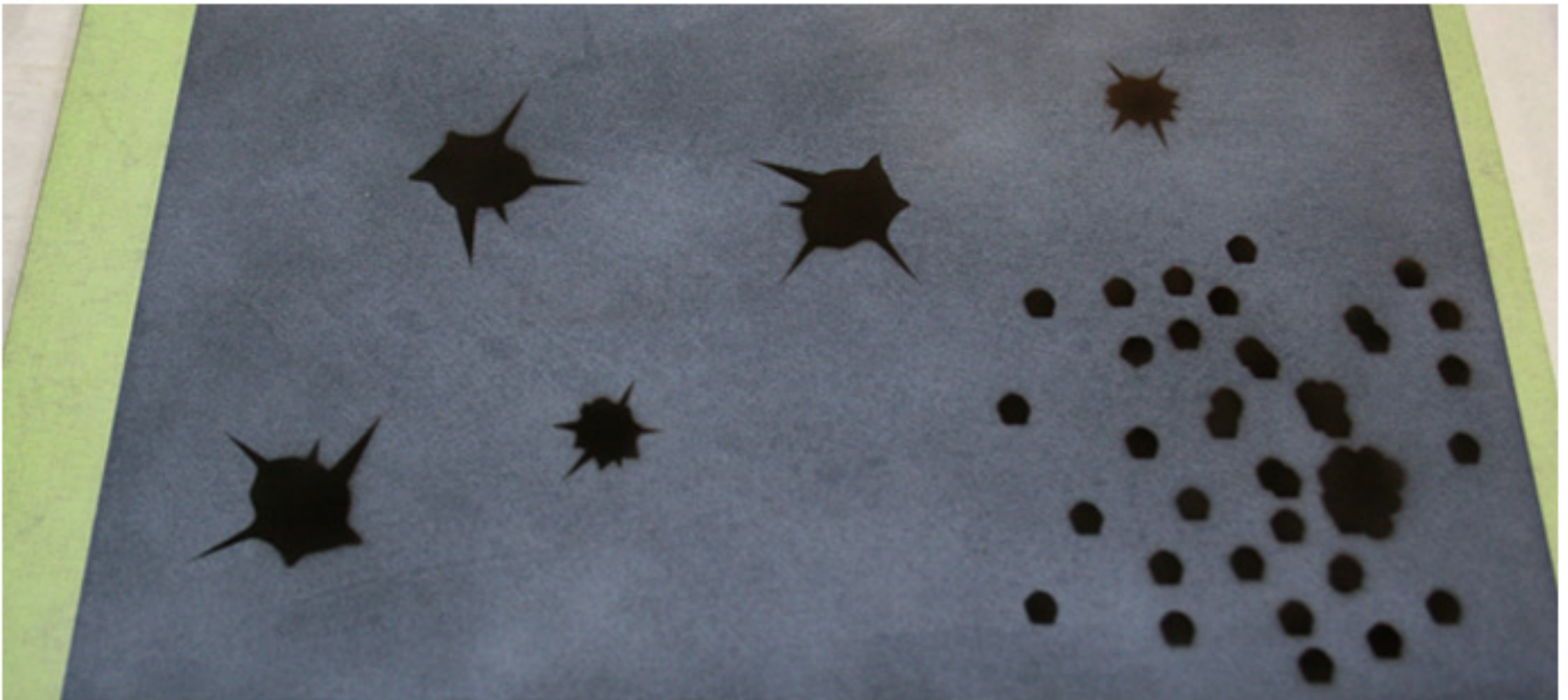
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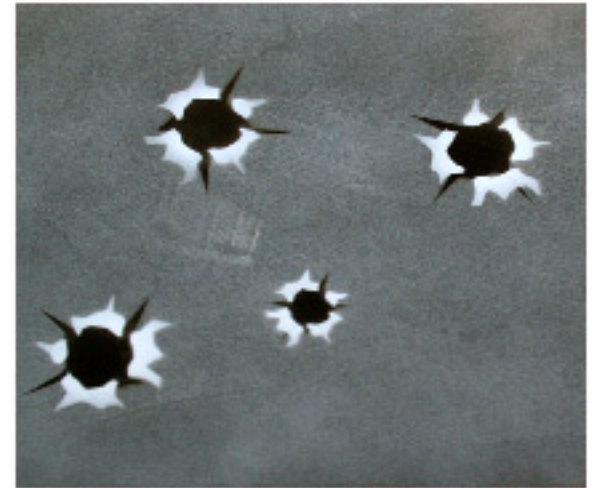
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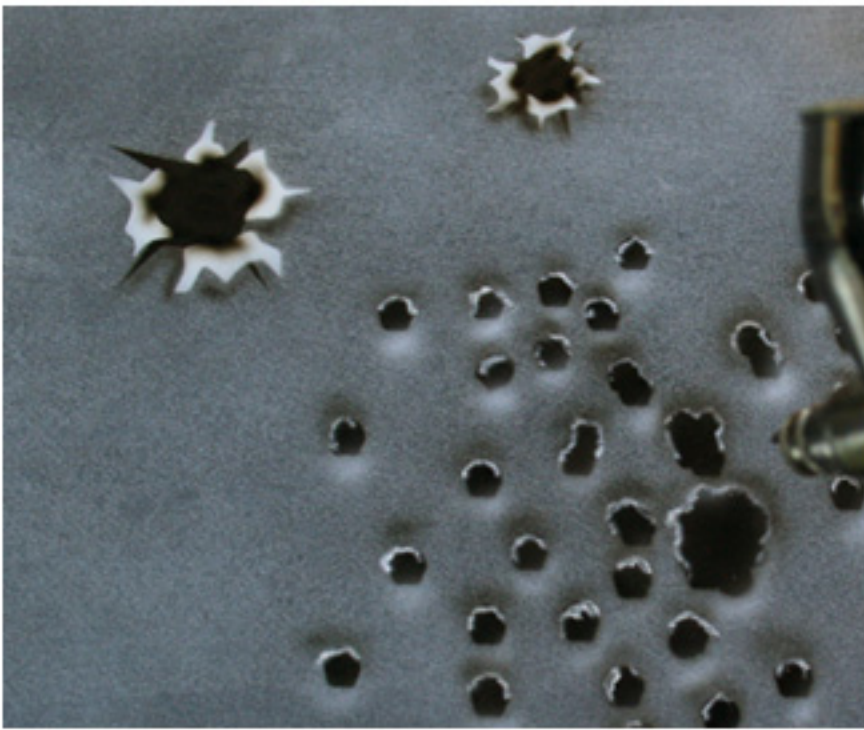
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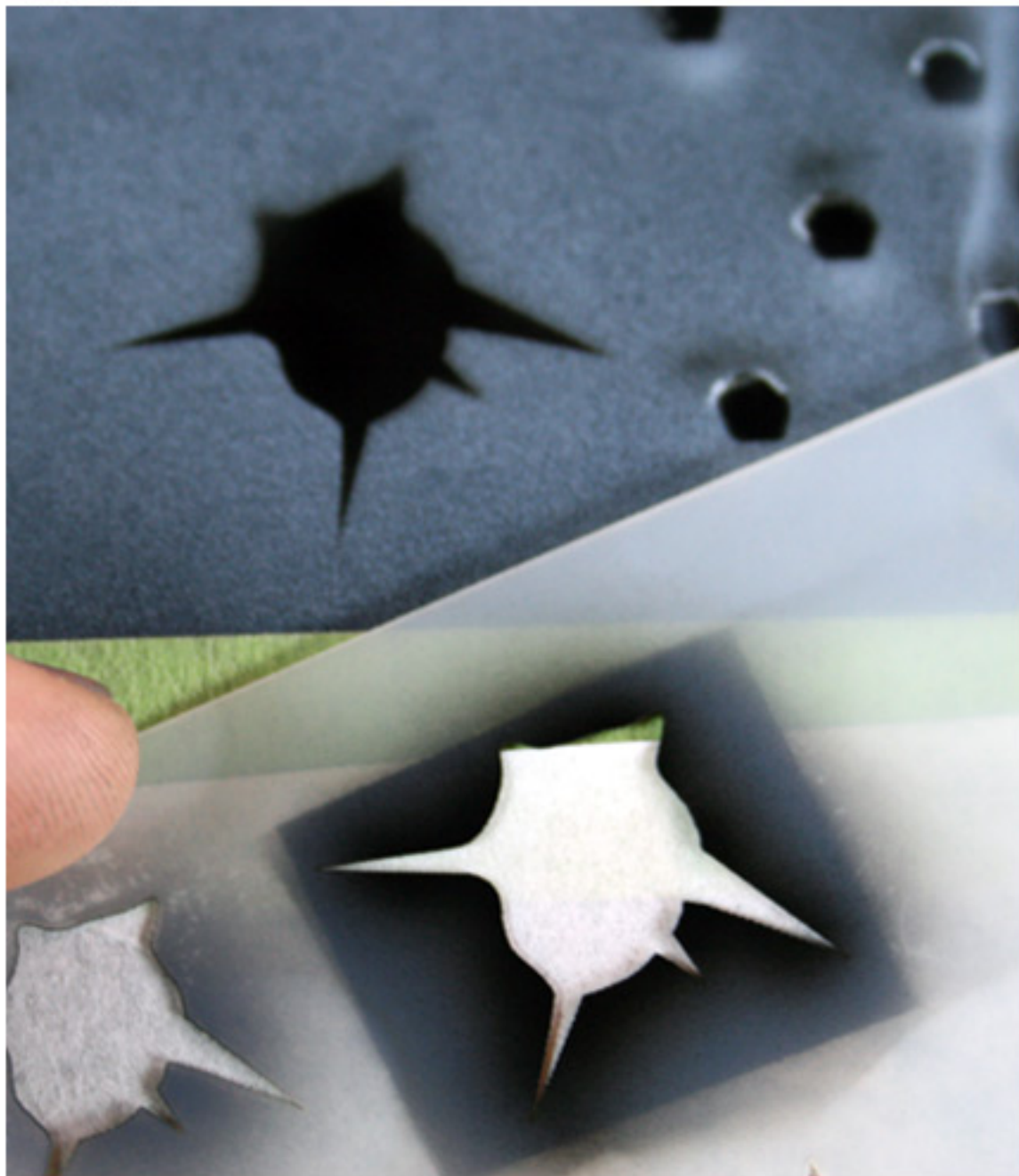
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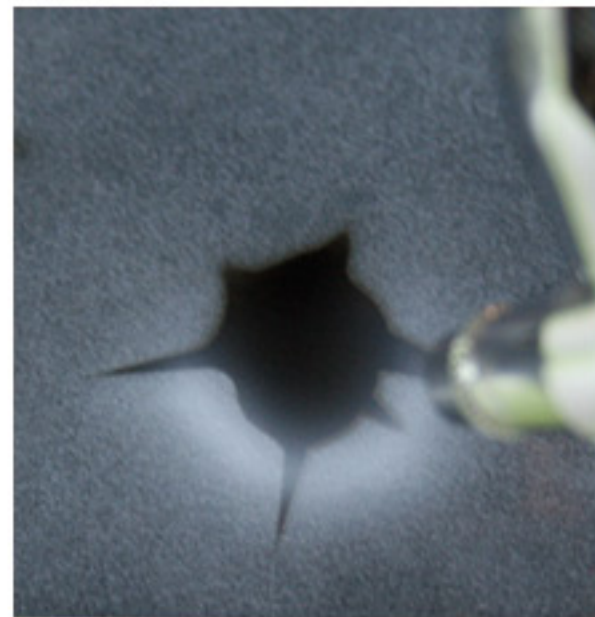


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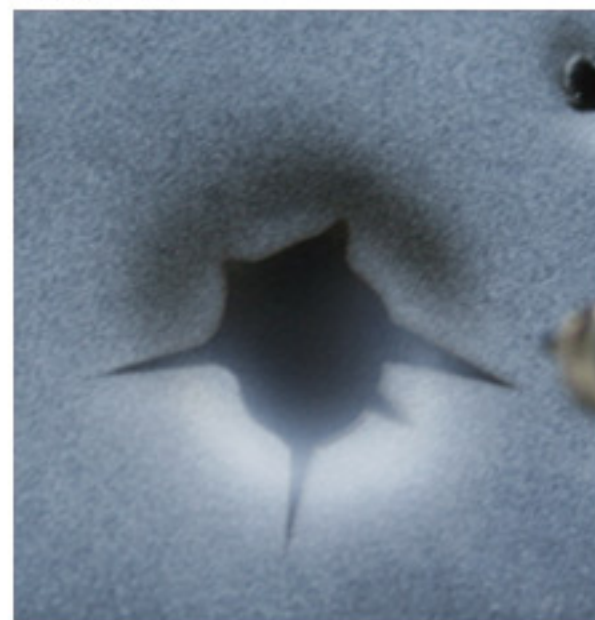
STEP 17



STEP 18



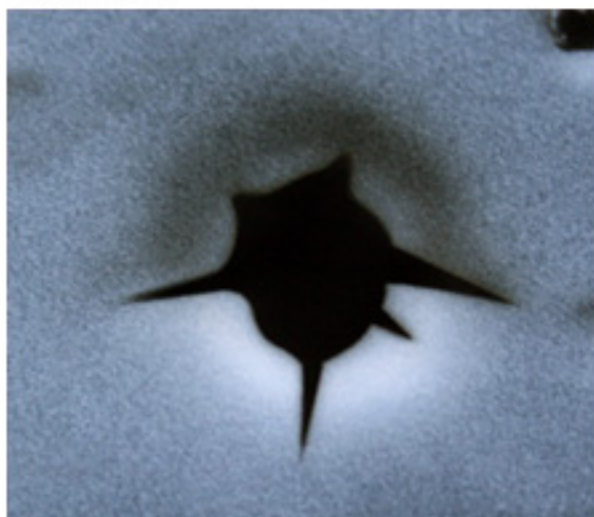
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