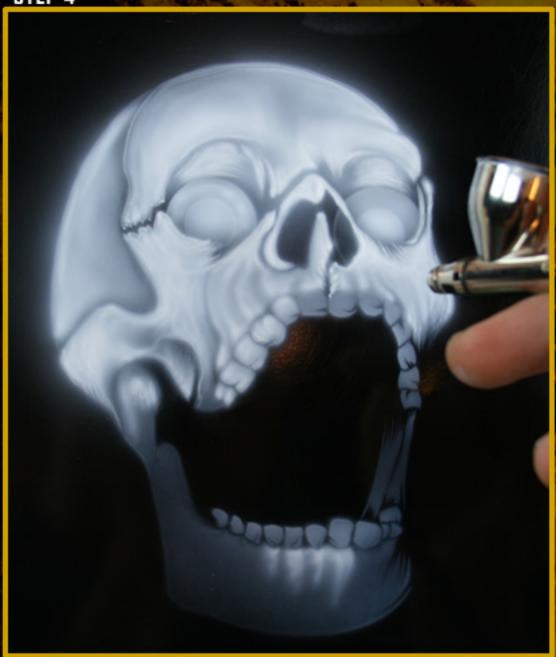


We begin by tapining the Skull 21 stencil to a prepped and based panel. Now that we have securely placed our template, we give it a light dusting of white HOK BC26. Next we remove our template, this allows us to ensure proper placement before continuing. Now we use the Eyeballs stencil to dust in where we want our eyes to go. You can find an entire tutorial on creating eyes from the main menu.





We start to develop our under painting using the same white that we started with. Lightly start building layers where there will be highlights and ridges in the bone. It's always a good idea to use a reference picture in these stages. You can begin to see the structure of the skull forming from the ridges in the upper jaw and cheek bones.

STEP 5



STEP 6 STEP 7





Moving to the lower jaw we start to develop the teeth and root structure. It's important to get a good base started but it is also easy to go overboard. Remember the key is a lot of light layers to build depth. Now we start using black (BC25) to push back some of the depressions and sutures around the eye sockets.

STEP 8 STEP 9

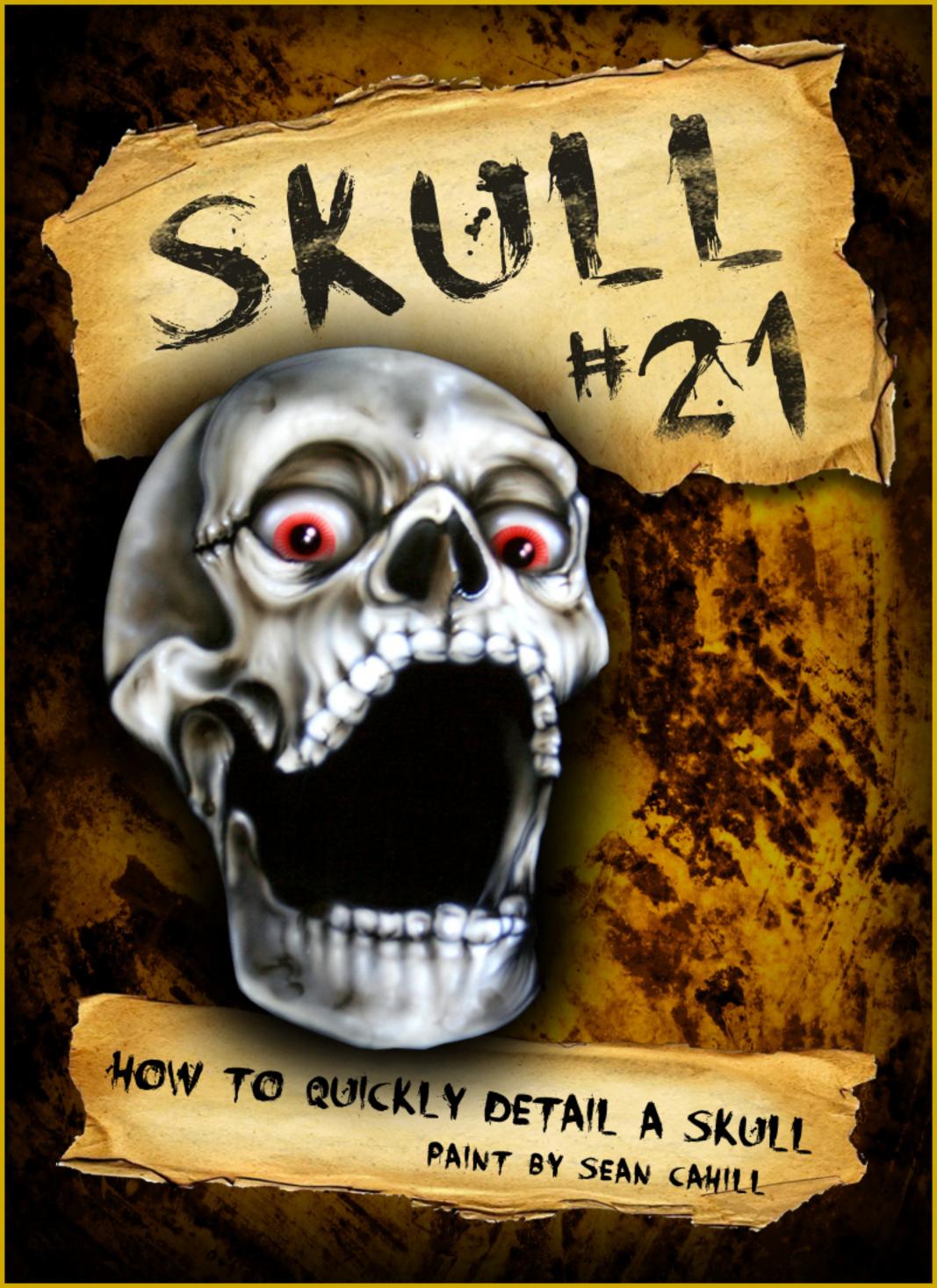




Now that we have used black to "push back" the depressions and sunken features, we go back in with white to "pull forward" the highlights and raised areas of the skull, such as the top of the eyebrows, chin and cheek bones. Repeat this "push and pull" method until you are satisfied with the depth of your painting. Thanks for taking the time to view this tutorial. Have fun and enjoy your airbrushing journey!



# PRINTER FRIENDLY



STEP 2



We begin by tapinng the Skull 21 stencil to a prepped and based panel. Now that we have securely placed our template, we give it a light dusting of white HOK BC26. Next we remove our template, this allows us to ensure proper placement before continuing. Now we use the Eyeballs stencil to dust in where we want our eyes to go. You can find an entire tutorial on creating eyes from the main menu.

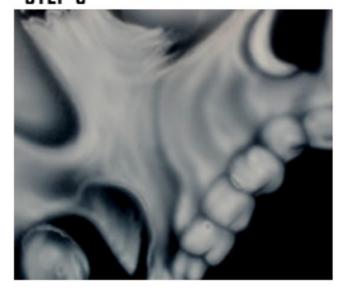
STEP 3





We start to develop our under painting using the same white that we started with. Lightly start building layers where there will be highlights and ridges in the bone. It's always a good idea to use a reference picture in these stages. You can begin to see the structure of the skull forming from the ridges in the upper jaw and cheek bones.

STEP 5



STEP 6



STEP 7



Moving to the lower jaw we start to develop the teeth and root structure. It's important to get a good base started but it is also easy to go overboard. Remember the key is a lot of light layers to build depth. Now we start using black (BC25) to push back some of the depressions and sutures around the eye sockets.





Now that we have used black to "push back" the depressions and sunken features, we go back in with white to "pull forward" the highlights and raised areas of the skull, such as the top of the eyebrows, chin and cheek bones. Reapeat this "push and pull" method until you are satisfied with the depth of your painting. Thanks for taking the time to view this tutorial. Have fun and enjoy your airbrushing journey!

STEP 10

